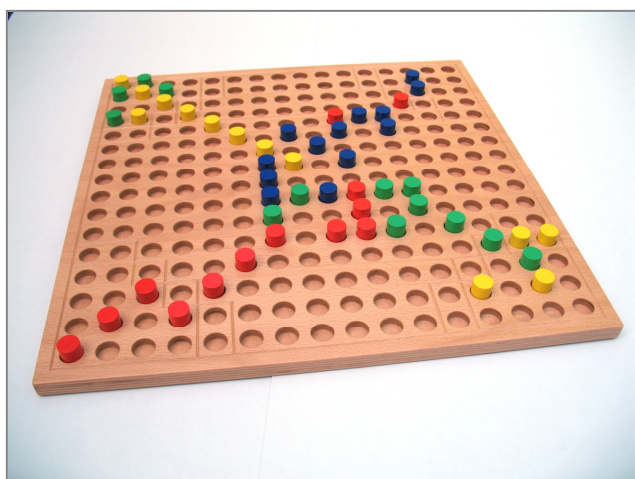




## HALMA color

Time to play. Time for something special.

This game is part of the generation games range from intellego holzspiele



### HALMA color

Board made from beech wood,  
49 cm x 49 cm

2 x 19 maple tokens in two colours,  
e.g. green and blue

2 x 13 maple tokens in two other  
colours, e.g. yellow and red

Recomm. retail price: EUR 159.00

**Jump your brilliantly coloured maple tokens across this magnificent board made from fine beech wood.**

The aim of the game is for each player to get all of their tokens into the opposite target spaces of the board by moving and jumping. Whoever manages to do this first wins the game. Jumping is much more effective than moving. A player can jump their token over a neighbouring token belonging to the other player, or one of their own.

In a four-player game, two neighbouring players can form a team. This means that each player whose go it is can also move their partner's tokens if they think it is a good idea. The seesaw principle makes game-play wide-ranging and more sophisticated. Here, players can jump their token over a number of spaces behind and in front of another token. The spaces they want to jump over have to be empty and the number of spaces behind and in front of the token must be equal. This variant is particularly exciting, regardless of the number of players.

The game is seen as one of the classics, even though it is not that old: The game was invented in 1883 by the American surgeon Howard Monks. HALMA color is hand-made to the highest standards of German craftsmanship and uses only native woods.

**Protected by design patent**

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